

33. A method for enhancing network throughput between an internal network and an external network to which one or more servers are connected, comprising:

sending a request between a firewall and one or more of the servers utilizing a TCP connection, said firewall residing between the internal network and the external network;

storing state information associated with said TCP connection based on said request;

deleting said state information after a predetermined amount of time;

receiving a response to said request from the server;

processing said response based on said state information; and

updating said state information associated with said TCP connection based on said response.

34. A computer program product for enhancing network throughput between an internal network and an external network to which one or more servers are connected, comprising:

computer code for sending a request between a firewall and one or more of the servers utilizing a TCP connection, said firewall residing between the internal network and the external network;

computer code for storing state information associated with said TCP connection based on said request;

computer code for deleting said state information after a predetermined amount of time;

computer code for receiving a response to said request from the server;

computer code for processing said response based on said state information; and

computer code for updating said state information associated with said TCP connection based on said response.

35. A system for enhancing network throughput between an internal network and an external network to which one or more servers are connected, comprising:

logic for sending a request between a firewall and one or more of the servers utilizing a TCP connection, said firewall residing between the internal network and the external network;

logic for storing state information associated with said TCP connection based on said request;

logic for deleting said state information after a predetermined amount of time;

logic for receiving a response to said request from the server;

logic for processing said response based on said state information; and

AP
and

logic for updating said state information associated with said TCP connection based on said response.
